

# AI Planning

## 11. Partial Delete Relaxation

How to (Systematically!) Take Some Delete Effects Into Account

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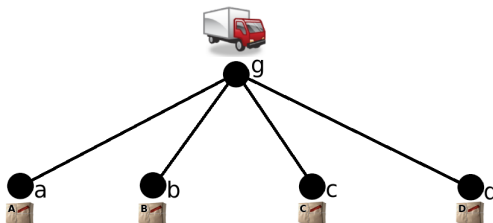
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Thanks to Prof. Jörg Hoffmann for slide sources

# Agenda

- 1 Introduction
- 2 Red-Black Planning
- 3 (A Brief Glimpse of) The Complexity of Red-Black Planning
- 4 Red-Black Plan Heuristics in Practice
- 5 Other Methods
- 6 Conclusion

# Take This, $h^+$ ! “Star-Shape Logistics”



- **State variables:**  $v_T : \{g, a, b, c, d\}$ ;  $v_A, v_B, v_C, v_D : \{t, g, a, b, c, d\}$ .
- **Initial state:**  $v_T = g, v_A = a, v_B = b, v_C = c, v_D = d$ .
- **Goal:**  $v_A = g, v_B = g, v_C = g, v_D = g$ .
- **Actions (unit costs):**  $drive(x, y), load(x, y), unload(x, y)$ .  
E.g.,  $load(x, y)$  has precondition  $v_T = y, v_x = y$  and effect  $v_x = t$ .

→ **Relaxed plan for this task:**  $drive(g, a), drive(g, b), drive(g, c), drive(g, d), load(A, a), load(B, b), load(C, c), load(D, d), unload(A, g), unload(B, g), unload(C, g), unload(D, g)$ . Thus:  $h^+ = 12 < 16 = h^*$ .

→ **And with 100 star-leaf locations & packages?**

# Quo Vadis, $h^+$ ?

## Major weaknesses of the delete relaxation:

- Completely unable to account for “to-and-fro” (cf. previous slide).
- Completely unable to account for “harmful side effects” (such as fuel consumption as a side effect of driving a truck, cf. “fill up on gas once, keep driving forever ...”).

## “Taking some deletes into account”:

- $h^+$ : Extreme case where **no** deletes are taken into account. (Fast approximations, but has the weaknesses above.)
- $h^*$ : Extreme case where **all** deletes are taken into account. (Perfect, but computing it would entail solving the task in the first place.)
- **Partial delete relaxation** interpolates between these extremes, to obtain a fast *and* good heuristic.  
→ “Interpolate” = Ability to scale smoothly from  $h^+$  all the way to  $h^*$ .
- Challenge since 2001, first achieved in 2012 (!)

# Our Agenda for This Chapter

- 2 **Red-Black Planning:** Introduces the most recent and, arguably, most natural idea for interpolating between  $h^+$  and  $h^*$ : Relax only some of the FDR state variables.
- 3 **(A Brief Glimpse of) The Complexity of Red-Black Planning:** How many state variables do we need to relax for the heuristic computation to become tractable?
- 4 **Red-Black Plan Heuristics in Practice:** Naïve approaches exhibit severe over-approximation. Here's how to do better.
- 5 **Other Methods:** A brief glimpse at the two other known partial delete relaxation methods.

# Red-Black Planning

→ Black variables switch between values (“real semantics”), red variables accumulate them (“relaxed semantics”).

**Definition (Red-Black Planning).** A *red-black planning task* is a tuple  $\Pi^{\text{RB}} = (V^{\text{B}}, V^{\text{R}}, A, c, I, G)$  where  $V^{\text{B}}$  is a set of *black variables*,  $V^{\text{R}}$  is a set of *red variables*, and everything else is exactly as for FDR tasks. The semantics is:

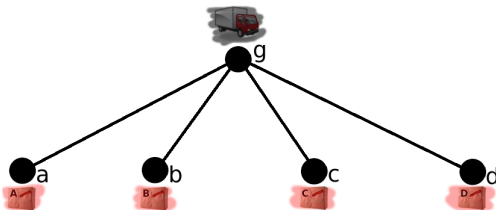
- A state  $s$  assigns each  $v \in V^{\text{B}} \cup V^{\text{R}}$  a subset  $s(v) \subseteq D_v$ , where  $|s(v)| = 1$  for all  $v \in V^{\text{B}}$ .
- Action  $a$  is *applicable in  $s$*  if  $\text{pre}_a(v) \in s(v)$  for all  $v$  s.t.  $\text{pre}_a(v)$  is defined.
- Applying  $a$  in  $s$  changes the value of *black effect variables*  $v$  to  $\{\text{eff}_a(v)\}$ , and changes the value of *red effect variables*  $v$  to  $s(v) \cup \{\text{eff}_a(v)\}$ .
- A state  $s$  is a *goal state* if  $G[v] \in s(v)$  for all  $v$  s.t.  $G(v)$  is defined.

Given an FDR task  $\Pi = (V, A, c, I, G)$  and a subset  $V^{\text{R}} \subseteq V$  of variables, the *red-black relaxation* of  $\Pi$  is the red-black task  $\Pi^{\text{RB}} = (V \setminus V^{\text{R}}, V^{\text{R}}, A, c, I, G)$ . A plan for  $\Pi^{\text{RB}}$  is a *red-black plan* for  $\Pi$ .

**Notation:**  $h^{*\text{RB}} : S \mapsto \mathbb{R}_0^+ \cup \{\infty\}$  is the cost of an optimal red-black plan for  $s$ .

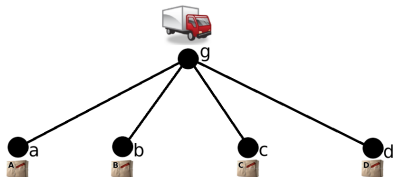
# Red-Black Planning in Star-Shape Logistics

**Idea:** The truck moves to-and-fro, so  $h^+$  loses information with respect to variable  $v_T$ . Let's see what happens when we paint  $v_T$  black.



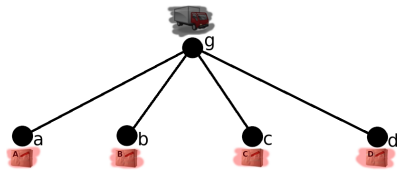
- Black State variables:  $v_T : \{g, a, b, c, d\}$ .
- Red State variables:  $v_A, v_B, v_C, v_D : \{t, g, a, b, c, d\}$ .
- Initial state:  $v_T = g, v_A = a, v_B = b, v_C = c, v_D = d$ .
- Goal:  $v_A = g, v_B = g, v_C = g, v_D = g$ .
- Actions (unit costs):  $drive(x, y), load(x, y), unload(x, y)$ .  
E.g.,  $load(x, y)$  has precondition  $v_T = y, v_x = y$  and effect  $v_x = t$ .

# Red-Black Planning in Star-Shape Logistics, ctd.



## Relaxed plan:

- 1 Initial state:  $\{v_T = g, \dots\}$ .
- 2 Apply  $drive(g, a)$ :  
 $\{v_T = g, v_T = a, \dots\}$ .
- 3 Apply  $drive(g, b)$ :  
 $\{v_T = g, v_T = a, v_T = b, \dots\}$ .
- 4 ...



## Red-black plan:

- 1 Initial state:  $\{v_T = g, \dots\}$ .
- 2 Apply  $drive(g, a)$ :  
 $\{v_T = a, \dots\}$ .
- 3 Apply  $drive(g, b)$ :



# Basic Observations About Red-Black Planning

**Reminder:** Given an FDR task  $(V, A, c, I, G)$  and a subset  $V^R \subseteq V$  of variables, the red-black relaxation of  $\Pi$  is  $(V \setminus V^R, V^R, A, c, I, G)$ .

- If we set  $V^R := V$ , then  $h^{*RB} =$
- If we set  $V^R := \emptyset$ , then  $h^{*RB} =$

→ Red-black planning allows to naturally interpolate between  $h^+$  and  $h^*$ .

→ So, that's it? In our planner, we'll set  $V^R := \emptyset$  and be done?

# Questionnaire

## Question!

**What if, in Star-Shape Logistics, instead of the truck we paint the packages black?**

(A):  $h^{*RB} = h^*$

(B):  $h^{*RB} = h^+$

(C): We can't paint the packages black

(D): Honestly, I don't care what color the packages have

# “How Many Variables do We Have to Paint Red” = All??

**Theorem (Hardness for a Single Black Variable).** *The problem of deciding, given a red-black planning task  $\Pi^{\text{RB}} = (V^{\text{B}}, V^{\text{R}}, A, c, I, G)$  where  $|V^{\text{B}}| = 1$ , whether  $\Pi^{\text{RB}}$  is solvable, is **NP-complete**.*

**Proof Sketch.** (Membership: Omitted) Hardness: By reduction from SAT.

- **Red variables:** For each variable  $v_i \in \{v_1, \dots, v_m\}$  in the CNF, a variable  $v_i$  with domain  $D_{v_i} = \{\text{none}, \text{true}, \text{false}\}$ : Has  $v_i$  been assigned yet? And to which value? Initially  $v_i = \text{none}$ .  
For each clause  $c_j \in \{c_1, \dots, c_n\}$  in the CNF, a Boolean variable  $\text{sat}_j$ : Has clause  $j$  been satisfied yet? Initially,  $\text{sat}_j$  is false; the goal requires it to be true.
- **Black variable:**  $v_0$  with domain  $D_{v_0} = \{1, \dots, n + 1\}$ : Whose variable's turn is it to be assigned? Initially,  $v_0 = 1$ .
- **Actions** that allow setting  $v_i$  from *none* to either *true* or *false*, provided that  $v_0 = i$ ; apart from setting  $v_i$ , the actions also set  $v_0 := i + 1$ .
- **Actions** that allow to make  $\text{sat}_j$  true provided one of its literals has already been assigned to the correct truth value.

# Simple Structure, Part I: The Black Causal Graph

The theorem holds for **worst-case structure of the black variables**.

→ To the rescue: Choose the red variables so that the structure of the black variables is “simple”!

**Definition (Black Causal Graph).** Let  $\Pi^{\text{RB}} = (V^{\text{B}}, V^{\text{R}}, A, c, I, G)$  be a red-black planning task. The *black causal graph* of  $\Pi^{\text{RB}}$  is the directed graph with vertices  $V^{\text{B}}$  and an arc  $(u, v)$  whenever there exists an action  $a \in A$  so that either (i) there exists  $a \in A$  so that  $\text{pre}_a(u)$  and  $\text{eff}_a(v)$  are both defined, or (ii) there exists  $a \in A$  so that  $\text{eff}_a(u)$  and  $\text{eff}_a(v)$  are both defined.

→ The subgraph of the causal graph induced by the black variables.

→ The black causal graph in Star-Shape Logistics:

# Simple Structure, Part II: Invertible Variables

## Reminder:

→ Chapter 5

Let  $\Pi = (V, A, c, I, G)$  be an FDR planning task, and let  $v \in V$ . The **domain transition graph (DTG)** of  $v$  is the arc-labeled directed graph with vertices  $D_v$ , and, for every  $d, d' \in D_v$  and  $a \in A$  where either (i)  $pre_a(v) = d$  and  $eff_a(v) = d'$  or (ii)  $pre_a(v)$  is not defined and  $eff_a(v) = d'$ , an arc  $d \xrightarrow{a} d'$ .

We refer to  $d \xrightarrow{a} d'$  as a **value transition** of  $v$ . We write  $d \xrightarrow{\varphi} d'$  where  $\varphi = pre_a \setminus \{v = d\}$  is the **outside condition**.

Let  $d \rightarrow_{\varphi} d'$  be a value transition of  $v$ . We say that  $d \rightarrow_{\varphi} d'$  is **invertible** if there exists a value transition  $d' \rightarrow_{\varphi'} d$  where  $\varphi' \subseteq \varphi$ .

**Notation:** A variable is **invertible** if all transitions in its DTG are invertible.

→ The DTG of the truck variable  $v_T$  in Star-Shape Logistics:

# The SMS Theorem

**Theorem (“The SMS Theorem”).** Let  $\Pi = (V, A, c, I, G)$  be an FDR planning task, and let  $V^R \subseteq V$  be a subset of its state variables. Say that, in the red-black relaxation of  $\Pi$ , *the black causal graph does not contain any arcs, and all black variables are invertible.* Then any relaxed plan for  $\Pi$  can in polynomial time be transformed into a red-black plan for  $\Pi$ .

- **Idea: Relaxed Plan Repair.** Execute the relaxed plan step-by-step. If a black precondition (or goal) is not satisfied, we can move each black variable concerned into its required precondition/goal value separately.
- **Corollary (a):** If a relaxed plan exists, we can easily generate a red-black plan. **Trivial (b):** If no relaxed plan exists, then no red-black plan can exist either. From (a) + (b), **we have a complete and efficient red-black planning procedure.**
- **Usage:** On any state  $s$  encountered during search, generate a red-black plan for  $s$  and take its cost as the heuristic value. (= “In  $h^{FF}$ , replace relaxed plan by red-black plan.”)

# Relaxed Plan Repair: Idea

## By the SMS Theorem's prerequisites:

- (a) Every black variable is **invertible**. E.g., truck can always move back directly.
- (b) Every action **moves at most one black variable**.
- (c) If  $a$  moves a black variable  $v$ , **all outside conditions** on  $v' \neq v$  **are red**.  
E.g.,  $drive(x, y)$  has precondition  $v_T = x$  and effect  $v_T = y$ .  
E.g., if we paint the truck red and the packages black,  $load(x, y)$  has precondition  $v_T = y, v_x = y$  and effect  $v_x = t$ .

## Relaxed plan repair algorithm: Assume relaxed plan $\vec{a}^+ = \langle a_1, \dots, a_n \rangle$

- $s :=$  red-black outcome of  $a_1$  in initial state.
- For any black  $v$ , if  $s(v) \neq z$  **precondition of  $a_2$ : Move  $v$  to value  $z$** .
  - (a) Path exists, as  $v$  is invertible: Go back to  $I(v)$ , then follow  $\vec{a}^+$  to  $z$ .
  - (b) Moving  $v$  does not affect any other black variables.
  - (c) All outside conditions used by the path are **red**; and **have already been achieved during our execution so far**, thus they are true.
- $s :=$  red-black outcome of  $a_2$ . Proceed with  $\langle a_3, \dots, a_n \rangle$  and the goal.

# Relaxed Plan Repair: Pseudo-Code

```

//  $\Pi = (V, A, c, I, G)$ , relaxed plan  $\vec{a}^+ = \langle a_1, \dots, a_n \rangle$ , black and red variables  $V^B, V^R$ 
 $\vec{a} := \langle a_1 \rangle$ ;  $s := I[a_1]$  // red-black semantics (slide 8)
for  $i = 2$  to  $n$  do // Repair black action preconditions
  if  $pre_{a_i}(V^B) \not\subseteq s$  then
     $\vec{a}^B := \text{Achieve}(s, pre_{a_i}(V^B))$ ;  $\vec{a} := \vec{a} \circ \vec{a}^B$ ;  $s := s[\vec{a}^B]$ 
  endif
   $\vec{a} := \vec{a} \circ \langle a_i \rangle$ ;  $s := s[a_i]$ 
endfor
if  $G(V^B) \not\subseteq s$  then // Repair black goals
   $\vec{a}^B := \text{Achieve}(s, G(V^B))$ ;  $\vec{a} := \vec{a} \circ \vec{a}^B$ 
endif
return  $\vec{a}$ 

```

**Procedure:** Achieve( $s, g$ )

$\vec{a}^B := \langle \rangle$

for  $v \in V^B$  s.t.  $g(v)$  is defined do // Move black variables into place separately

$\vec{a}^B := \vec{a}^B \circ$  invert path used by  $\vec{a}$  from  $I(v)$  to  $s(v)$

$\vec{a}^B := \vec{a}^B \circ$  path used by  $\vec{a}^+$  from  $I(v)$  to  $g(v)$

endfor

return  $\vec{a}^B$



# Questionnaire

# Relaxed Plan Repair in Star-Shape Logistics

# Questionnaire

Question!

**Does Relaxed Plan Repair yield an accurate heuristic function?**

(A): Yes

(B): No

# How to Choose the Red Variables?

**Input:** A planning task  $\Pi = (V, A, I, G)$

**Output:** Partitioning of  $V$  into  $V^B$  and  $V^R$

**Method:**

- 1 Compute the black causal graph, and the DTG for each  $v \in V$
- 2 Initialize  $V^B := V$  and  $V^R := \emptyset$
- 3 For all  $v \in V^B$ : if  $v$  is not invertible then  $V^B := V^B \setminus \{v\}$ ,  
 $V^R := V^R \cup \{v\}$
- 4 While black causal graph contains arc  $(v, v')$  between  $v, v' \in V^B$  do:  
(\*) choose  $w \in \{v, v'\}$ ;  $V^B := V^B \setminus \{w\}$ ,  $V^R := V^R \cup \{w\}$

→ How to make the choice (\*)?

# Questionnaire

**Consider the same relaxed plan:**  $drive(g, a)$ ,  $drive(g, b)$ ,  $drive(g, c)$ ,  $drive(g, d)$ ,  $load(A, a)$ ,  $load(B, b)$ ,  $load(C, c)$ ,  $load(D, d)$ ,  $unload(A, g)$ ,  $unload(B, g)$ ,  $unload(C, g)$ ,  $unload(D, g)$ .

## Question!

**What does Relaxed Plan Repair do if, in Star-Shape Logistics, instead of the truck we paint the packages black?**

(A): Nothing

(B): Same as Before

# The Problem, and a Solution

## What is the problem?

- **Relaxed Plan:**  $drive(g, a), drive(g, b), drive(g, c), drive(g, d),$   
 $load(A, a), load(B, b), load(C, c), load(D, d),$   
 $unload(A, g), unload(B, g), unload(C, g), unload(D, g).$
- The relaxed plan can (and will) schedule all truck moves first. We can't.
- **In general:** Commitments made by relaxed plan throw us off in red-black.

## What can we do about it? Let's rely *less* on the relaxed plan!

- $R^+ := [G(V^R) \cup \bigcup_{a \in \vec{a}^+} pre_a(V^R)] \setminus I$  where  $\vec{a}^+$  is a relaxed plan: The red precondition/goal values achieved along the relaxed plan.
- In the example:  
 $R^+ = \{v_A = t, v_A = g, v_B = t, v_B = g, v_C = t, v_C = g, v_D = t, v_D = g\}$
- **Idea:** Keep selecting actions that achieve one more fact from  $R^+$ !  
→ In the example, these actions will be the loads/unloads, and the truck moves will simply be inserted as a helper for achieving their preconditions.

# Relaxed Facts Following: Outline

## Notation:

- $R$ : Red values already true, i.e., true in the outcome state  $s$  of the current red-black plan prefix (under red-black execution semantics).
- $B$ : Overall set of black values  $v = d$  reachable from  $I(v)$  using only outside conditions from  $R$ .

## Algorithm sketch:

- $s := I$ . If  $R \supseteq R^+$  then stop.
- Select  $a$  from  $A' := \{a \mid pre_a \subseteq R \cup B, eff_a \cap (R^+ \setminus R) \neq \emptyset\}$ .
- For any black  $v$ , if  $s(v) \neq z$  precondition of  $a$ : Move  $v$  to value  $z$ .  
→ Path exists, can be executed in  $s$ , and does not affect any other black variables: Similar arguments as for Relaxed Plan Repair.
- $s :=$  red-black outcome of  $a$ . Proceed with the rest of  $R^+$ .
- Move all black goal variables into place.  
→ Possible because all of  $R^+$ , and thus all necessary outside conditions for these paths, have been achieved.

# Relaxed Facts Following in Star-Shape Logistics



# Relaxed Facts Following: Pseudo-Code

$\vec{a} := \langle \rangle; s := I; \text{UpdateRB}()$

**while**  $R \not\subseteq R^+$  **do** // *Achieve one more  $R^+$  fact*

$A' := \{a \mid \text{pre}_a \subseteq R \cup B, \text{eff}_a \cap (R^+ \setminus R) \neq \emptyset\}$

Select  $a \in A'$

**if**  $\text{pre}_a(V^B) \not\subseteq s$  **then**

$\vec{a}^B := \text{Achieve}(s, \text{pre}_a(V^B)); \vec{a} := \vec{a} \circ \vec{a}^B; s := s[\vec{a}^B]$  // *red-black semantics*

**endif**

$\vec{a} := \vec{a} \circ \langle a \rangle; s := s[a]; \text{UpdateRB}()$

**endwhile**

**if**  $G(V^B) \not\subseteq s$  **then** // *Repair black goals*

$\vec{a}^B := \text{Achieve}(s, G(V^B)); \vec{a} := \vec{a} \circ \vec{a}^B$

**endif**

**return**  $\vec{a}$

**Procedure:**  $\text{UpdateRB}()$  // *Update content of  $R$  and  $B$*

$R := s(V^R); B := \emptyset$

**for**  $v \in V^B$  **do**

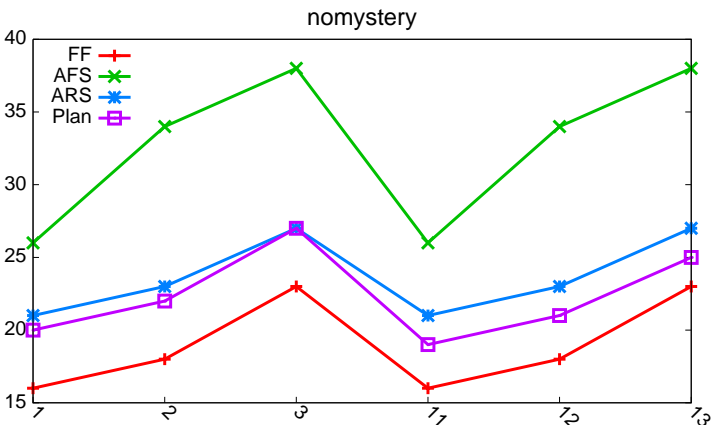
$B := B \cup \text{values reachable in } v\text{'s DTG from } I(v) \text{ using only outside conditions from } R$

**endfor**

**Procedure:**  $\text{Achieve}(s, g)$  // *Same as slide 19*

# Reduced Over-Estimation

## Initial state heuristic values:



[FF:  $h^{FF}$ ; AFS: Relaxed Plan Repair; ARS: Relaxed Facts Following]

# Improved Performance

Coverage (instances solved), for painting strategies “A” vs. “C”:

	#	FF	AF	AR	CF	CR
barman	20/20	15	16	16	17	2
depot	22/22	15	14	15	14	15
driverlog	20/20	18	16	18	17	18
elevators	20/20	17	14	13	2	11
floortile	20/20	4	6	3	6	3
grid	5/5	4	3	4	4	4
logistics98	35/35	22	5	35	5	35
mprime	35/35	30	31	30	29	30
nomystery	20/20	8	7	14	7	14
parcprinter	13/20	4	6	4	6	4
Pipes-notank	40/50	20	18	18	18	18
Pipes-tank	40/50	14	16	12	16	13
rovers	40/40	23	16	25	17	25
satellite	36/36	23	22	28	22	28
scanalyzer	14/20	10	12	14	10	10
sokoban	20/20	19	19	19	18	19
tidybot	20/20	15	14	13	16	13
tpp	30/30	20	15	20	15	20
transport	20/20	0	0	0	1	0
trucks	30/30	16	15	16	16	14
visitall	20/20	5	3	17	3	17
woodworking	20/20	2	2	3	2	3
Σ	891/926	644	610	677	601	656

[AF, CF: Relaxed Plan Repair; AR, CR: Relaxed Facts Following]

# Questionnaire

Consider the same relaxed plan:  $drive(g, a)$ ,  $drive(g, b)$ ,  $drive(g, c)$ ,  $drive(g, d)$ ,  $load(A, a)$ ,  $load(B, b)$ ,  $load(C, c)$ ,  $load(D, d)$ ,  $unload(A, g)$ ,  $unload(B, g)$ ,  $unload(C, g)$ ,  $unload(D, g)$ .

## Question!

What does Relaxed Facts Following do if, in Star-Shape Logistics, instead of the truck we paint the packages black?

(A): Nothing

(B): Same as Before

# Before We Begin

**Which Other Methods?** Apart from red-black relaxation, there are two other methods that allow to smoothly interpolate between  $h^+$  and  $h^*$ :

- **Variable Pre-Merging:** Use  $h_{\Pi^M}^+$  where  $\Pi^M$  is obtained from  $\Pi$  by merging a subset  $M$  of variables into a single variable.
- **Conjuncts Compilation:** Use  $h_{\Pi^C}^+$  where  $\Pi^C$  is obtained from  $\Pi$  by explicitly representing a subset  $C$  of fact conjunctions.

**Illustrative example we will use here:** Buy-A-Car



**VS.**



- **State variables:**  $C, G$  : Boolean.
- **Initial state:**  $C = 0, G = 1$ .
- **Goal:**  $C = 1, G = 1$ .
- **Action:**  $buy()$   
Precondition  $C = 0, G = 1$ ; effect  $C = 1, G = 0$ .

**So what?** Task is unsolvable but has relaxed plan  $buy()$ .

# Variable Pre-Merging

## Method outline:

- Before planning starts, select a subset  $M \subseteq V$  of FDR variables.
- Compute the DTG of a **merged variable**  $x_M$  equivalent to the cross-product of  $M$ .
- Replace  $M$  with  $x_M$  in the planning task  $\Pi$  to obtain the **merged task**  $\Pi^M$ .

## Applied to Buy-A-Car:

- $M := \{C, G\}$ ;  $D_{x_M} = \{C0G0, C0G1, C1G0, C1G1\}$ .
- $I(x_M) = \quad$  ;  $G(x_M) = \quad$  .
- **Value transitions on  $x_M$ :**
- **Relaxed plan for  $\Pi^M$ :**

# Variable Pre-Merging: Convergence

**Proposition (Variable Pre-Merging is Perfect in the Limit).** *Let  $\Pi = (V, A, c, I, G)$  be an FDR planning task. If we set  $M := V$  in the above, then  $h_{\Pi M}^+ = h_{\Pi}^*$ .*

**Proof.** If we merge all variables, then the merged task has a single variable whose DTG is the overall state space. A relaxed plan through that DTG is a solution path in the state space, QED.

→ Problem with that result?

# Explicit Conjunctions: Idea

## Method outline:

- Before planning on FDR task  $\Pi = (V, A, c, I, G)$  starts, select a subset  $C$  of **fact conjunctions**  $c$  to be represented explicitly using new  **$\pi$ -fluents**  $\pi_c$ .  
→ E.g.,  $C = \{p \wedge q, g_1 \wedge g_2\}$  and we introduce new Boolean variables  $\pi_{p \wedge q}$  and  $\pi_{g_1 \wedge g_2}$ .
- Construct a **compiled task**  $\Pi^C$ , modifying  $\Pi$  to correctly account for the intended semantics of each  $\pi_c$ .
- Initial state: Include those  $\pi_c$  where  $c \subseteq I$ . (We identify conjunctions with sets of facts.)
- Action effects: If  $eff_a$  intersects  $c$  and does not contradict  $c$ , then make a copy of  $a$  whose effect includes  $\pi_c$ .
- Action preconditions and goal: In  $\Pi^C$ , **include each  $\pi_c$  into every condition** (precondition/goal) that contains  $c$ .



# Explicit Conjunctions in Buy-A-Car



**VS.**



- State variables:  $v_C, v_G$  : Boolean.
- Initial state:  $v_C = 0, v_G = 1$ .
- Goal:  $v_C = 1, v_G = 1$ .
- Actions (unit costs):  $buy()$   
Precondition  $v_C = 0, v_G = 1$ ; effect  $v_C = 1, v_G = 0$ .

Now let's make one conjunction explicit:

- $C :=$  set of conjunctions containing only  $c := v_C = 1 \wedge v_G = 1$ .
- Goal of  $\Pi^C$ :
- Actions  $a$  where  $eff_a$  intersects  $c$  and does not contradict  $c$ :
- Relaxed plan for  $\Pi^C$ :

# The $\Pi^C$ Compilation

**Shorthand notation:** For fact set  $X$ ,  $X^C := X \cup \{\pi_c \mid c \in C, c \subseteq X\}$ .

**Definition (The  $\Pi^C$  compilation).** Let  $\Pi = (V, A, c, I, G)$  be an FDR planning task, and let  $C$  be a set of conjunctions (fact sets/partial variable assignments) in  $\Pi$ . Then  $\Pi^C$  is the task  $(V^C, A^C, c^C, I^C, G^C)$  where:

- $V^C = V \cup \{\pi_c \mid c \in C\}$ , each  $\pi_c$  being a new Boolean variable.
- $A^C$  contains an action  $a^{C'}$  for every pair  $a \in A$ ,  $C' \subseteq C$  s.t., for all  $c' \in C'$ ,  $\text{eff}_a \cap c' \neq \emptyset$  and **there is no  $v \in V$  s.t.  $\text{eff}_a(v)$  and  $c(v)$  are both defined and  $\text{eff}_a(v) \neq c(v)$** ;  $a^{C'}$  is then given by
  - $\text{pre}_{a^{C'}} = [\text{pre}_a \cup \bigcup_{c' \in C'} (c' \setminus \text{eff}_a)]^C$ , and
  - $\text{eff}_{a^{C'}} = \text{eff}_a \cup \{\pi_{c'} \mid c' \in C'\}$ .
- $c^C$  extends  $c$  to  $A^C$  by  $c(a^{C'}) = c(a)$ .
- $I^C$  and  $G^C$  are as defined by the shorthand notation.

→ Action  $a$  can achieve conjunctions  $C'$ , at the cost of having the “missing context”  $\bigcup_{c' \in C'} (c' \setminus \text{eff}_a)$  beforehand.

# The $\Pi^C$ Compilation: Why “every pair $a \in A, C' \subseteq C$ ”?

# The $\Pi^C$ Compilation: Example for $h^+ < h_{\Pi^C}^+ < \infty$

**Example from previous slide, modified to have conflict between  $q_1$  and  $q_2$ :**

Facts:  $\{q_1, q_2, p, g_1, g_2\}$ ; initial state:  $\emptyset$ ; goal:  $\{g_1, g_2\}$ . Actions:

- $a_{q_1} : \emptyset \rightarrow q_1, \neg p, \neg q_2$       $a_{q_2} : \emptyset \rightarrow q_2, \neg p, \neg q_1$
- $a_p : \emptyset \rightarrow p$
- $a_{g_1} : p, q_1 \rightarrow g_1$       $a_{g_2} : p, q_2 \rightarrow g_2$

→ Plan?

→ Relaxed plan?

→ Relaxed plan for  $\Pi^C$  when taking  $C := \{p \wedge q_1, p \wedge q_2, q_1 \wedge q_2\}$ ?

- Can we do  $a_{q_1}, a_{q_2}, a_p^{\{p \wedge q_1, p \wedge q_2\}}, a_{g_1}, a_{g_2}$ ?
- So how to do it?

# Explicit Conjunctions: Convergence

**Theorem (The  $\Pi^C$  Compilation is Perfect in the Limit).** *Let  $\Pi$  be an FDR planning task. Then there exists  $C$  such that  $h_{\Pi^C}^+ = h_{\Pi}^*$ .*

**Proof.** For sufficiently large  $m$ ,  $h_{\Pi}^m = h_{\Pi}^*$  (Chapter 8). If we choose  $C$  to be all size- $\leq m$  conjunctions, then  $h_{\Pi}^m = h_{\Pi^C}^1$  [see e.g. Keyder *et al.* (2012)]. Done with  $h_{\Pi^C}^1 = h_{\Pi^C}^{\max} \leq h_{\Pi^C}^+ \leq h_{\Pi}^*$ .

**Problem with that result:** The “Limit” case, as proved here, is  $h^m = h^*$  which typically happens only for prohibitively large  $m$ .

→ However, the proof argument ignores the advantages of  $h^+(\Pi^C)$ :

1. We can choose  $C$  more freely.
2. we use  $h^+$  instead of  $h^1$ .

So there is hope to obtain  $h^*$  with much smaller  $C$ . (See slide 47)

# So Which Method Should We Use?

# Summary

- The delete relaxation is unable to account for to-and-fro, and for harmful side effects. To counter-act this, we should “take some deletes into account”. If such a method is able to render  $h^+$  perfect in the limit, then we call it an interpolation method.
- Red-black planning is an interpolation method that relaxes only a subset of the FDR state variables (the red variables), keeping the others (the black variables) intact.
- Red-black planning is **NP**-hard even with a single black variable, but is tractable if we demand (“SMS Theorem”) that the black causal graph is acyclic, and that all black variables are invertible.
- Naïve red-black planning by Relaxed Plan Repair is prone to over-estimation, but we can fix this by relying less on the relaxed plan in Relaxed Facts Following.
- Explicit conjunctions is an alternative interpolation method, expliciting the semantics of a subset  $C$  of conjunctions over the task’s facts.

# Remarks

**Beyond the SMS theorem:** I've treated you to this simple setup for simplicity.

- Our actual theorem is more general in requiring only an acyclic black causal graph, instead of requiring there to be no arcs at all.
- Our actual theorem is more general in requiring only “relaxed side-effects invertibility”, a weaker notion of invertibility.
- There's an alternative tractability theorem, requiring only that the domain size of the (single) black variable is bounded.

**Painting strategies:** Which variables to paint red respectively black?

- We experimented with lots of methods based on different notions of which variables are “most important” (to be painted black as much as possible).
- The performance differences are, generally speaking, marginal.
- In fact, there typically is very little choice if we insist on painting black “as much as possible”.
- Comprehensive results: [Domshlak *et al.* (2015)]



... (a few examples) ...

## Theory Understanding:

- Identify special cases where polynomial-size  $C$  can/cannot render  $h_{\Pi C}^+$  perfect.
- Deeper complexity analysis of red-black planning.
- Generalizations of red-black planning where variables may remember *some* of their values.
- Etc. ...

## Alternative Uses of Partial Delete Relaxation:

- Learning to detect dead-ends [Steinmetz and Hoffmann (2016)]/learning to refine heuristic values during search.
- Incremental red-black.
- Plan templates to seed plan-space search.
- Plan-template distance heuristics.

# Reading

- *Who Said we Need to Relax All Variables?* [Katz et al. (2013b)].

Available at:

<http://fai.cs.uni-saarland.de/hoffmann/papers/icaps13.pdf>

**Content:** Introduces red-black planning and our main complexity results, along with a brief analysis of when/where  $h^{*RB}$  is perfect.

- *Red-Black Relaxed Plan Heuristics* [Katz et al. (2013a)].

Available at:

<http://fai.cs.uni-saarland.de/hoffmann/papers/aaai13.pdf>

**Content:** Simpler tractable fragment (SMS Theorem + relaxed side-effects invertibility) used to generate red-black plan heuristics.

# Reading

- *Red-Black Relaxed Plan Heuristics Reloaded* [Katz and Hoffmann (2013)].

Available at:

<http://fai.cs.uni-saarland.de/hoffmann/papers/socs13.pdf>

**Content:** As above, but with Relaxed Facts Following for reduced over-estimation and (much) better performance.

- *Red-Black Planning: A New Systematic Approach to Partial Delete Relaxation* [Domshlak et al. (2015)].

Available at:

<http://fai.cs.uni-saarland.de/hoffmann/papers/ai15.pdf>

**Content:** The whole storyline of the previous three papers, comprehensively told and underfed with systematic experiments.

# Reading, ctd.

- *Improving Delete Relaxation Heuristics Through Explicitly Represented Conjunctions* [Keyder et al. (2014)].

Available at:

<http://fai.cs.uni-saarland.de/hoffmann/papers/jair14.pdf>

**Content:** Uses the  $\Pi^C$  compilation as well as another compilation  $\Pi_{ce}^C$  which employs conditional effects to avoid the exponential blow-up in  $|C|$ . This comes at the prize of a loss in informedness, however  $\Pi_{ce}^C$  is still perfect in the limit.

- *Combining the Delete Relaxation with Critical-Path Heuristics: A Direct Characterization* [Fickert et al. (2016)].

Available at:

<http://fai.cs.uni-saarland.de/hoffmann/papers/jair16.pdf>

**Content:** Avoids the compilation altogether. Achieves the same complexity reduction as  $\Pi_{ce}^C$ , but without the information loss.

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Marcel Steinmetz and Jörg Hoffmann. Towards clause-learning state space search: Learning to recognize dead-ends. In Dale Schuurmans and Michael Wellman, editors, *Proceedings of the 30th AAAI Conference on Artificial Intelligence (AAAI'16)*. AAAI Press, February 2016.